

Linux Standard Base Specification for the S390 Architecture 1.3.0

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I. Introduction

Chapter 1. Introduction

1.1. Introduction

This is version 1.3.0 of the Linux Standard Base Specification for the Enterprise System Architecture/390 (ESA/390) Architecture. An implementation of this version of the specification may not claim to be an implementation of the Linux Standard Base unless it has successfully completed the compliance process as defined by the Free Standards Group.

1.2. Purpose

The Linux Standard Base (LSB) defines a system interface for compiled applications and a minimal environment for support of installation scripts. Its purpose is to enable a uniform industry standard environment for high-volume applications conforming to the LSB.

The LSB defines a binary interface for application programs that are compiled and packaged for LSB-conforming implementations on many different hardware architectures. Since a binary specification must include information specific to the computer processor architecture for which it is intended, it is not possible for a single document to specify the interface for all possible LSB-conforming implementations. Therefore, the LSB is a family of specifications, rather than a single one.

The LSB is composed of two basic parts: A common part of the specification describes those parts of the interface that remain constant across all hardware implementations of the LSB, and an architecture-specific part of the specification describes the parts of the specification that are specific to a particular processor architecture. Together, the generic LSB and the architecture-specific supplement for a single hardware architecture provide a complete interface specification for compiled application programs on systems that share a common hardware architecture.

This document is the architecture-specific supplement. It must be used in conjunction with the generic LSB. This document provides architecture-specific information that supplements the generic LSB as well as additional information that is not found in the generic LSB.

This document should be used in conjunction with the documents it references. This document enumerates the system components it includes, but descriptions of those components may be included entirely or partly in this document, partly in other documents, or entirely in other reference documents. For example, the section that describes system service routines includes a list of the system routines supported in this interface, formal declarations of the data structures they use that are visible to applications, and a pointer to the underlying referenced specification for information about the syntax and semantics of each call. Only those routines not described in standards referenced by this document, or extensions to those standards, are described in the detail. Information referenced in this way is as much a part of this document as is the information explicitly included here.

1.3. Related Standards

The specifications listed below are referenced in whole or in part by the Linux Standard Base. Such references may be normative or non-normative; a reference to specification shall only be considered normative if it is explicitly cited as such. The LSB may make normative references to a portion of these specifications (that is, to define a specific function or group of functions); in such cases, only the explicitly referenced portion of the specification is to be considered normative.

Table 1-1. Related Standards

System V Application Binary Interface - DRAFT - 22 June 2000	http://www.caldera.com/developers/gabi/2000-07-17/contents.html
DWARF Debugging Information Format, Revision 2.0.0 (July 27, 1993)	
Filesystem Hierarchy Standard (FHS) 2.2	http://www.pathname.com/fhs/
IEEE Standard for Binary Floating-Point Arithmetic	http://www.ieee.org/
System V Application Binary Interface, Edition 4.1	http://www.caldera.com/developers/devspecs/gabi41.pdf
ISO/IEC 9899: 1990, Programming Languages --C	
ISO/IEC 9899: 1999, Programming Languages --C	
ISO/IEC 14882: 1998(E) Programming languages --C++	
Linux Assigned Names And Numbers Authority	http://www.lanana.org/
Large File Support	http://www.UNIX-systems.org/version2/whatsnew/lfs2Omar.html
LI18NUNIX 2000 Globalization Specification, Version 1.0 with Amendment 4	http://www.li18nux.org/docs/html/LI18NUNIX-2000-amd4.htm
Linux Standard Base	http://www.linuxbase.org/spec/
OpenGL® Application Binary Interface for Linux	http://oss.sgi.com/projects/ogl-sample/ABI/
OSF-RFC 86.0	http://www.opengroup.org/tech/rfc/mirror-rfc/rfc86.0.txt
IEEE Std POSIX 1003.2-1992 (ISO/IEC 9945-2:1993)	http://www.ieee.org/
POSIX 1003.1c	http://www.ieee.org/
RFC 1952: GZIP file format specification version 4.3	http://www.ietf.org/rfc/rfc1952.txt
RFC 2440: OpenPGP Message Format	

LINUX for S/390 ELF Application Binary Interface
Supplement

C605)	
CAE Specification, January 1997, Commands and Utilities (XCU), Issue 5 (ISBN: 1-85912-191-8, C604)	http://www.opengroup.org/publications/catalog/un.htm
CAE Specification, February 1997, Networking Services (XNS), Issue 5 (ISBN: 1-85912-165-9, C523)	http://www.opengroup.org/
CAE Specification, January 1997, System Interfaces and Headers (XSH), Issue 5 (ISBN: 1-85912-181-0, C606)	http://www.opengroup.org/publications/catalog/un.htm
The Single UNIX® Specification(SUS) Version 1 (UNIX 95) System Interfaces & Headers	http://www.opengroup.org/publications/catalog/un.htm
The Single UNIX® Specification(SUS) Version 3	http://www.unix.org/version3/
System V Interface Definition, Issue 3 (ISBN 0201566524)	
System V Interface Definition, Fourth Edition	
Double Buffer Extension Library	http://www.x.org/
X Display Power Management Signaling (DPMS) Extension, Library Specification	http://www.x.org/
X Record Extension Library	http://www.x.org/
Security Extension Specification, Version 7.1	http://www.x.org/
X Nonrectangular Window Shape Extension Library Version 1.0	http://www.x.org/
MIT-SHM--The MIT Shared Memory Extension	http://www.x.org/
X Synchronization Extension Library	http://www.x.org/
XTEST Extension Library	http://www.x.org/
X11R6.4 X Inter-Client Exchange (ICE) Protocol	http://www.x.org/
X11R6.4 X11 Input Extension Library	http://www.x.org/
X11R6.4 Xlib - C library	http://www.x.org/
X/Open Portability Guide, Issue 4	http://www.opengroup.org/
X11R6.4 X Session Management Library	http://www.x.org/
X11R6.4 X Toolkit Intrinsics	http://www.x.org/
zlib 1.1.3 Manual	http://www.gzip.org/zlib/

1.4. Relevant Libraries

The libraries listed here shall be available on a Linux Standard Base system. This list is an addition to the list in the general specification.

Table 1-2. Standard Library Names

Library	Runtime Name
libm	libm.so.6
libdl	libdl.so.2
libcrypt	libcrypt.so.1
libc	libc.so.6
libpthread	libpthread.so.0
proginterp	/lib/ld-lsb-s390.so.1

These libraries will be in an implementation-dependent directory which the dynamic linker will search by default.

1.5. How to Use this Standard

The complete LSB specification is composed of a generic LSB specification and this supplemental processor-specific specification. These two documents constitute a specification that should be used in conjunction with the publicly-available standards documents it references. The LSB enumerates the system components it includes, but descriptions of those components may be included entirely in the LSB, partly in the LSB and partly in other documents, or entirely in other reference documents.

1.6. Definitions

gLSB

The common part of the LSB Specification that describes those parts of the interface that remain constant across all hardware implementations of the LSB.

archLSB

The architectural part of the LSB Specification which describes the specific parts of the interface that are platform specific. The archLSB is complementary to the gLSB.

LSB Implementation Conformance

An implementation satisfying the following requirements:

1. The implementation shall implement fully the architecture described in the hardware manual for the target processor architecture.
2. The implementation shall be capable of executing compiled applications having the format and using the system interfaces described in this document.

3. The implementation shall provide libraries containing the interfaces specified by this document, and shall provide a dynamic linking mechanism that allows these interfaces to be attached to applications at runtime. All the interfaces shall behave as specified in this document.
4. The map of virtual memory provided by the implementation shall conform to the requirements of this document.
5. The implementation's low-level behavior with respect to function call linkage, system traps, signals, and other such activities shall conform to the formats described in this document.
6. The implementation shall provide all of the mandatory interfaces in their entirety.
7. The implementation may provide one or more of the optional interfaces. Each optional interface that is provided shall be provided in its entirety. The product documentation shall state which optional interfaces are provided.
8. The implementation shall provide all files and utilities specified as part of this document in the format defined here and in other referenced documents. All commands and utilities shall behave as required by this document. The implementation shall also provide all mandatory components of an application's runtime environment that are included or referenced in this document.
9. The implementation, when provided with standard data formats and values at a named interface, shall provide the behavior defined for those values and data formats at that interface. However, a conforming implementation may consist of components which are separately packaged and/or sold. For example, a vendor of a conforming implementation might sell the hardware, operating system, and windowing system as separately packaged items.
10. The implementation may provide additional interfaces with different names. It may also provide additional behavior corresponding to data values outside the standard ranges, for standard named interfaces.

LSB Application Conformance

An application with the following characteristics:

1. Its executable files are either shell scripts or object files in the format defined for the Object File Format system interface.
2. Its object files participate in dynamic linking as defined in the Program Loading and Linking System interface.
3. It employs only the instructions, traps, and other low-level facilities defined in the Low-Level System interface as being for use by applications.
4. If it requires any optional interface defined in this document in order to be installed or to execute successfully, the requirement for that optional interface is stated in the application's documentation.
5. It does not use any interface or data format that is not required to be provided by a conforming implementation, unless:
 - If such an interface or data format is supplied by another application through direct invocation of that application during execution, that application is in turn an LSB conforming application.
 - The use of that interface or data format, as well as its source, is identified in the documentation of the application.
6. It must not use any values for a named interface that are reserved for vendor extensions.

A strictly conforming application does not require or use any interface, facility, or implementation-defined extension that is not defined in this document in order to be installed or to execute successfully.

Rationale

An LSB conforming application is expected to have no dependencies on any vendor extensions to this document. The most common such extensions are additional function entry points and additional libraries other than the ones defined in this document. If an application requires such extensions, it is not portable, since other LSB conforming implementations may not provide those extensions.

An LSB conforming application is required to use system services on the implementation on which it is running, rather than importing system routines from some other implementation. Thus, it must link dynamically to any routines in the implementation that perform system traps to kernel services.

It is to be expected that some applications may be companion applications to other applications. For example, a query application may be a companion to a database application; a preprocessor may be an adjunct to one or more compilers; a data reformatter may convert data from one document manager to another. In such cases, the application may or may not be LSB conforming, regardless of whether the other application on which it is dependent is LSB conforming. If such an application merely uses data produced by another application, the application's compliance is independent of the other application's compliance. If such an application actually invokes another application during execution (as, for example, a third-party math library), the invoking application is LSB conforming only if it also constitutes a LSB conforming application in combination with the invoked application.

Shell Script

A file that is read by an interpreter (e.g., awk). The first line of the shell script includes a reference to its interpreter binary.

1.7. Terminology

can

Describes a permissible optional feature or behavior available to the user or application. The feature or behavior is mandatory for an implementation that conforms to this document. An application can rely on the existence of the feature or behavior.

implementation-defined

Describes a value or behavior that is not defined by this document but is selected by an implementor. The value or behavior may vary among implementations that conform to this document. An application should not rely on the existence of the value or behavior. An application that relies on such a value or behavior cannot be assured to be portable across conforming implementations. The implementor shall document such a value or behavior so that it can be used correctly by an application.

may

Describes a feature or behavior that is optional for an implementation that conforms to this document. An application should not rely on the existence of the feature or behavior. An application that relies on such a feature or behavior cannot be assured to be portable across conforming implementations.

To avoid ambiguity, the opposite of may is expressed as need not, instead of may not.

must

Describes a feature or behavior that is mandatory for an application or user. An implementation that conforms to this document shall support this feature or behavior.

shall

Describes a feature or behavior that is mandatory for an implementation that conforms to this document. An application can rely on the existence of the feature or behavior.

should

For an implementation that conforms to this document, describes a feature or behavior that is recommended but not mandatory. An application should not rely on the existence of the feature or behavior. An application that relies on such a feature or behavior cannot be assured to be portable across conforming implementations.

For an application, describes a feature or behavior that is recommended programming practice for optimum portability.

undefined

Describes the nature of a value or behavior not defined by this document which results from use of an invalid program construct or invalid data input. The value or behavior may vary among implementations that conform to this document. An application should not rely on the existence or validity of the value or behavior. An application that relies on any particular value or behavior cannot be assured to be portable across conforming implementations.

unspecified

Describes the nature of a value or behavior not specified by this document which results from use of a valid program construct or valid data input. The value or behavior may vary among implementations that conform to this document. An application should not rely on the existence or validity of the value or behavior. An application that relies on any particular value or behavior cannot be assured to be portable across conforming implementations.

will

Same meaning as shall; shall is the preferred term.

II. Low Level System Information

Chapter 2. Machine Interface

2.1. Processor Architecture

The ESA/390 Architecture is specified by the following documents:

- LINUX for S/390 ELF Application Binary Interface Supplement
- Enterprise Systems Architecture/390 Principles of Operation

Only the features of ESA/390 processor instruction set and the following optional instructions may be assumed to be present:

- additional floating point facility
- compare and move extended facility
- immediate and relative instruction facility
- string instruction facility
- square-root facility

An application is responsible for determining if any additional instruction set features are available before using those additional features. If a feature is not present, then the application may not use it.

Applications conforming to this specification must provide feedback to the user if a feature that is required for correct execution of the application is not present. Applications conforming to this specification should attempt to execute in a diminished capacity if a required instruction set feature is not present.

This specification does not provide any performance guarantees of a conforming system. A system conforming to this specification may be implemented in either hardware or software.

2.2. Data Representation

LSB-conforming applications shall use the data representation as defined in Chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

2.2.1. Byte Ordering

2.2.2. Fundamental Types

2.2.3. Aggregates and Unions

2.2.4. Bit Fields

Chapter 3. Function Calling Sequence

LSB-conforming applications shall use the function calling sequence as defined in Chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

3.1. Registers

3.2. The Stack Frame

3.3. Parameter Passing

3.4. Variable Argument Lists

3.5. Return Values

Chapter 4. Operating System Interface

LSB-conforming applications shall use the Operating System Interfaces as defined in Chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

4.1. Virtual Address Space

4.2. Page Size

4.3. Virtual Address Assignments

4.4. Managing the Process Stack

4.5. Coding Guidelines

4.6. Processor Execution Mode

4.7. Exception Interface

4.8. Signal Delivery

4.8.1. Signal Handler Interface

Chapter 5. Process Initialization

LSB-conforming applications shall use the Process Initialization as defined in Chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

5.1. Registers

5.2. Process Stack

Chapter 6. Coding Examples

LSB-conforming applications may implement fundamental operations using the Coding Examples as defined in Chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

6.1. Code Model Overview

6.2. Function Prolog and Epilog

6.3. Data Objects

6.4. Function Calls

6.5. Branching

6.6. Dynamic Stack Space Allocation

Chapter 7. Debug Information

The LSB does not currently specify the format of Debug information.

III. Object Format

LSB-conforming implementations shall support an object file , called Executable and Linking Format (ELF) as defined by the LINUX for S/390 ELF Application Binary Interface Supplement and as supplemented by the Linux Standard Base Specification and this document. LSB-conforming implementations need not support tags related functionality. LSB-conforming applications must not rely on tags related functionality.

Chapter 8. ELF Header

8.1. Machine Information

LSB-conforming applications shall use the Machine Information as defined in LINUX for S/390 ELF Application Binary Interface Supplement, Chapter 2.

Chapter 9. Sections

9.1. Special Sections

The following sections are defined in the LINUX for S/390 ELF Application Binary Interface Supplement.

Table 9-1. ELF Special Sections

Name	Type	Attributes
.got	SHT_PROGBITS	SHF_ALLOC+SHF_WRITE
.plt	SHT_PROGBITS	SHF_ALLOC+SHF_EXECINSTR

.got

This section holds the global offset table

.plt

This section holds the Procedure Linkage Table

9.2. Linux Special Sections

The following Linux S/390 specific sections are defined here.

Table 9-2. Additional Special Sections

Name	Type	Attributes
.rela.dyn	SHT_RELA	SHF_ALLOC
.rela.plt	SHT_RELA	SHF_ALLOC

.rela.dyn

This section holds RELA type relocation information for all sections of a shared library except the PLT

.rela.plt

This section holds RELA type relocation information for the PLT section of a shared library or dynamically linked application

Chapter 10. Symbol Table

LSB-conforming applications shall use the Symbol Table as defined in Chapter 2 of the LINUX for S/390 ELF Application Binary Interface Supplement.

Chapter 11. Relocation

LSB-conforming applications shall use Relocations as defined in Chapter 2 of the LINUX for S/390 ELF Application Binary Interface Supplement.

11.1. Relocation Types

IV. Program Loading and Dynamic Linking

LSB-conforming implementations shall support the object file information and system actions that create running programs as specified in the System V Application Binary Interface, Edition 4.1, LINUX for S/390 ELF Application Binary Interface Supplement and as supplemented by the Linux Standard Base Specification and this document.

Chapter 12. Program Loading

See LINUX for S/390 ELF Application Binary Interface Supplement, Chapter 3.

Chapter 13. Dynamic Linking

See LINUX for S/390 ELF Application Binary Interface Supplement, Chapter 3.

13.1. Program Interpreter/Dynamic Linker

The LSB specifies the Program Interpreter to be `/lib/ld-lsb-s390.so.1`.

13.2. Dynamic Section

The following dynamic entries are defined in the LINUX for S/390 ELF Application Binary Interface Supplement, Chapter 3.

DT_JMPREL

This entry is associated with a table of relocation entries for the procedure linkage table. This entry is mandatory both for executable and shared object files

DT_PLTGOT

This entry's `d_ptr` member gives the address of the first byte in the procedure linkage table

In addition the following dynamic entries are also supported:

DT_RELACOUNT

The number of relative relocations in `.rela.dyn`

13.3. Global Offset Table

See LINUX for S/390 ELF Application Binary Interface Supplement, Chapter 3.

13.4. Shared Object Dependencies

13.5. Function Addresses

13.6. Procedure Linkage Table

V. Base Libraries

Chapter 14. Libraries

An LSB-conforming implementation shall support base libraries which provide interfaces for accessing the operating system, processor and other hardware in the system.

Only those interfaces that are unique to the PowerPC 32 platform are defined here. This section should be used in conjunction with the corresponding section in the Linux Standard Base Specification.

14.1. Interfaces for libc

Table 14-1. libc Definition

Library:	libc
SONAME:	libc.so.6

The behavior of the interfaces in this library is specified by the following standards.

ISO/IEC 9899: 1999, Programming Languages --C¹

Large File Support²

Linux Standard Base³

IEEE Std POSIX.1-1996 [ISO/IEC 9945-1:1996]⁴

CAE Specification, February 1997, Networking Services (XNS), Issue 5 (ISBN: 1-85912-165-9, C523)⁵

CAE Specification, January 1997, System Interfaces and Headers (XSH), Issue 5 (ISBN: 1-85912-181-0, C606)⁶

The Single UNIX® Specification (SUS) Version 3⁷

System V Interface Definition, Issue 3 (ISBN 0201566524)⁸

System V Interface Definition, Fourth Edition⁹

14.1.1. RPC

Table 14-2. libc - RPC Function Interfaces

authnone_create(GLIBC_2.0) ⁹	svc_getreqset(GLIBC_2.0) ⁸	xdr_bytes(GLIBC_2.0) ⁸	xdr_opaque_auth(GLIBC_2.0) ⁸	xdr_union(GLIBC_2.0) ⁸
clnt_create(GLIBC_2.0) ⁹	svcerr_auth(GLIBC_2.0) ⁸	xdr_callhdr(GLIBC_2.0) ⁸	xdr_pointer(GLIBC_2.0) ⁸	xdr_vector(GLIBC_2.0) ⁸
clnt_pcreateerror(GLIBC_2.0) ⁹	svcerr_decode(GLIBC_2.0) ⁸	xdr_callmsg(GLIBC_2.0) ⁸	xdr_reference(GLIBC_2.0) ⁸	xdr_void(GLIBC_2.0) ⁸
clnt_perrno(GLIBC_2.0) ⁹	svcerr_noproc(GLIBC_2.0) ⁸	xdr_char(GLIBC_2.0) ⁸	xdr_rejected_reply(GLIBC_2.0) ⁸	xdr_wrapstring(GLIBC_2.0) ⁸
clnt_perror(GLIBC_2.0) ⁹	svcerr_noprogram(GLIBC_2.0) ⁸	xdr_double(GLIBC_2.0) ⁸	xdr_replymsg(GLIBC_2.0) ⁸	xdrmem_create(GLIBC_2.0) ⁸
clnt_spcreateerror(GLIBC_2.0) ⁹	svcerr_progvers(GLIBC_2.0) ⁸	xdr_enum(GLIBC_2.0) ⁸	xdr_short(GLIBC_2.0) ⁸	xdrrec_create(GLIBC_2.0) ⁸

clnt_sperrno(GLIBC_2.0) ⁹	svcerr_systemerr(GLIBC_2.0) ⁸	xdr_float(GLIBC_2.0) ⁸	xdr_string(GLIBC_2.0) ⁸	xdrrec_eof(GLIBC_2.0) ⁸
clnt_sperror(GLIBC_2.0) ⁹	svcerr_weakauth(GLIBC_2.0) ⁸	xdr_free(GLIBC_2.0) ⁸	xdr_u_char(GLIBC_2.0) ⁸	
getdomainname(GLIBC_2.0) ³	xdr_accepted_reply(GLIBC_2.0) ⁸	xdr_int(GLIBC_2.0) ⁸	xdr_u_int(GLIBC_2.0) ³	
key_decryptsession(GLIBC_2.1) ⁸	xdr_array(GLIBC_2.1) ⁸	xdr_long(GLIBC_2.1) ⁸	xdr_u_long(GLIBC_2.1) ⁸	
setdomainname(GLIBC_2.0) ³	xdr_bool(GLIBC_2.0) ⁸	xdr_opaque(GLIBC_2.0) ⁸	xdr_u_short(GLIBC_2.0) ⁸	

14.1.2. System Calls

Table 14-3. libc - System Calls Function Interfaces

__fxstat(GLIBC_2.0) ³	fchown(GLIBC_2.0) ⁶	ioctl(GLIBC_2.0) ³	readdir(GLIBC_2.0) ⁶	setsid(GLIBC_2.0) ⁶
__getpgid(GLIBC_2.0) ³	fcntl(GLIBC_2.0) ³	kill(GLIBC_2.0) ³	readdir_r(GLIBC_2.0) ⁶	setuid(GLIBC_2.0) ⁶
__lxstat(GLIBC_2.0) ³	fdatasync(GLIBC_2.0) ⁶	killpg(GLIBC_2.0) ⁶	readlink(GLIBC_2.0) ⁶	sleep(GLIBC_2.0) ⁶
__xmknod(GLIBC_2.0) ³	flock(GLIBC_2.0) ³	lchown(GLIBC_2.0) ⁶	readv(GLIBC_2.0) ⁶	statvfs(GLIBC_2.0) ⁶
__xstat(GLIBC_2.0) ³	fork(GLIBC_2.0) ⁶	link(GLIBC_2.0) ⁶	rename(GLIBC_2.0) ⁶	stime(GLIBC_2.0) ³
access(GLIBC_2.0) ⁶	fstatvfs(GLIBC_2.0) ⁶	lockf(GLIBC_2.0) ⁶	rmdir(GLIBC_2.0) ⁶	symlink(GLIBC_2.0) ⁶
acct(GLIBC_2.0) ³	fsync(GLIBC_2.0) ⁶	lseek(GLIBC_2.0) ⁶	sbrk(GLIBC_2.0) ⁶	sync(GLIBC_2.0) ⁶
alarm(GLIBC_2.0) ⁶	ftime(GLIBC_2.0) ⁶	mkdir(GLIBC_2.0) ⁶	sched_get_priority_max(GLIBC_2.0) ⁶	sysconf(GLIBC_2.0) ⁶
brk(GLIBC_2.0) ⁶	ftruncate(GLIBC_2.0) ⁶	mknfifo(GLIBC_2.0) ⁶	sched_get_priority_min(GLIBC_2.0) ⁶	time(GLIBC_2.0) ⁶
chdir(GLIBC_2.0) ⁶	getcontext(GLIBC_2.0) ⁶	mlock(GLIBC_2.0) ⁶	sched_getparam(GLIBC_2.0) ⁶	times(GLIBC_2.0) ⁶
chmod(GLIBC_2.0) ⁶	getegid(GLIBC_2.0) ⁶	mlockall(GLIBC_2.0) ⁶	sched_getscheduler(GLIBC_2.0) ⁶	truncate(GLIBC_2.0) ⁶
chown(GLIBC_2.1) ⁶	geteuid(GLIBC_2.1) ⁶	mmap(GLIBC_2.1) ⁶	sched_rr_get_interval(GLIBC_2.1) ⁶	ulimit(GLIBC_2.1) ⁶

chroot(GLIBC_2.0) ⁶	getgid(GLIBC_2.0) ⁶	mprotect(GLIBC_2.0) ⁶	sched_setparam(GLIBC_2.0) ⁶	umask(GLIBC_2.0) ⁶
clock(GLIBC_2.0) ⁶	getgroups(GLIBC_2.0) ⁶	msync(GLIBC_2.0) ⁶	sched_setscheduler(GLIBC_2.0) ⁶	uname(GLIBC_2.0) ⁶
close(GLIBC_2.0) ⁶	getitimer(GLIBC_2.0) ⁶	munlock(GLIBC_2.0) ⁶	sched_yield(GLIBC_2.0) ⁶	unlink(GLIBC_2.0) ³
closedir(GLIBC_2.0) ⁶	getloadavg(GLIBC_2.0) ³	munlockall(GLIBC_2.0) ⁶	select(GLIBC_2.0) ⁵	utime(GLIBC_2.0) ⁶
creat(GLIBC_2.0) ⁶	getpagesize(GLIBC_2.0) ⁶	munmap(GLIBC_2.0) ⁶	setcontext(GLIBC_2.0) ⁶	utimes(GLIBC_2.0) ⁶
dup(GLIBC_2.0) ⁶	getpgid(GLIBC_2.0) ⁶	nanosleep(GLIBC_2.0) ⁶	setegid(GLIBC_2.0) ³	vfork(GLIBC_2.0) ⁶
dup2(GLIBC_2.0) ⁶	getpgrp(GLIBC_2.0) ⁶	nice(GLIBC_2.0) ³	seteuid(GLIBC_2.0) ³	wait(GLIBC_2.0) ⁶
execl(GLIBC_2.0) ⁶	getpid(GLIBC_2.0) ⁶	open(GLIBC_2.0) ⁶	setgid(GLIBC_2.0) ⁶	wait3(GLIBC_2.0) ³
execle(GLIBC_2.0) ⁶	getppid(GLIBC_2.0) ⁶	opendir(GLIBC_2.0) ⁶	setitimer(GLIBC_2.0) ⁶	wait4(GLIBC_2.0) ³
execlp(GLIBC_2.0) ⁶	getpriority(GLIBC_2.0) ⁶	pathconf(GLIBC_2.0) ⁶	setpgid(GLIBC_2.0) ⁶	waitpid(GLIBC_2.0) ³
execv(GLIBC_2.0) ⁶	getrlimit(GLIBC_2.0) ⁶	pause(GLIBC_2.0) ⁶	setpgrp(GLIBC_2.0) ⁶	write(GLIBC_2.0) ⁶
execve(GLIBC_2.0) ⁶	getrusage(GLIBC_2.0) ⁶	pipe(GLIBC_2.0) ⁶	setpriority(GLIBC_2.0) ⁶	writew(GLIBC_2.0) ⁶
execvp(GLIBC_2.0) ⁶	getsid(GLIBC_2.0) ⁶	poll(GLIBC_2.0) ⁶	setregid(GLIBC_2.0) ⁶	
exit(GLIBC_2.0) ⁶	getuid(GLIBC_2.0) ⁶	pread(GLIBC_2.0) ⁶	setreuid(GLIBC_2.0) ⁶	
fchdir(GLIBC_2.0) ⁶	getwd(GLIBC_2.0) ⁶	pwrite(GLIBC_2.0) ⁶	setrlimit(GLIBC_2.0) ⁶	
fchmod(GLIBC_2.0) ⁶	initgroups(GLIBC_2.0) ³	read(GLIBC_2.0) ⁶	setrlimit64(GLIBC_2.0) ²	

14.1.3. Standard I/O

Table 14-4. libc - Standard I/O Function Interfaces

_IO_feof(GLIBC_2.0) ³	fgetpos(GLIBC_2.0) ⁶	fsetpos(GLIBC_2.0) ⁶	putc_unlocked(GLIBC_2.0) ⁶	sprintf(GLIBC_2.0) ⁶
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<code>_IO_getc(GLIBC_2.0)</code> ³	<code>fgets(GLIBC_2.0)</code> ⁶	<code>ftell(GLIBC_2.0)</code> ⁶	<code>putchar(GLIBC_2.0)</code> ⁶	<code>sscanf(GLIBC_2.0)</code> ⁶
<code>_IO_putc(GLIBC_2.0)</code> ³	<code>fgetwc_unlocked(GLIBC_2.0)</code> ⁶	<code>ftello(GLIBC_2.0)</code> ⁶	<code>putchar_unlocked(GLIBC_2.0)</code> ⁶	<code>telldir(GLIBC_2.0)</code> ⁶
<code>_IO_puts(GLIBC_2.0)</code> ³	<code>fileno(GLIBC_2.0)</code> ⁶	<code>fwrite(GLIBC_2.0)</code> ⁶	<code>puts(GLIBC_2.0)</code> ⁶	<code>tempnam(GLIBC_2.0)</code> ⁶
<code>asprintf(GLIBC_2.0)</code> ³	<code>flockfile(GLIBC_2.0)</code> ⁶	<code>getc(GLIBC_2.0)</code> ⁶	<code>putw(GLIBC_2.0)</code> ⁶	<code>ungetc(GLIBC_2.0)</code> ⁶
<code>clearerr(GLIBC_2.0)</code> ⁶	<code>fopen(GLIBC_2.0)</code> ⁶	<code>getc_unlocked(GLIBC_2.0)</code> ⁶	<code>remove(GLIBC_2.0)</code> ⁶	<code>vasprintf(GLIBC_2.0)</code> ³
<code>ctermid(GLIBC_2.0)</code> ⁶	<code>fprintf(GLIBC_2.0)</code> ⁶	<code>getchar(GLIBC_2.0)</code> ⁶	<code>rewind(GLIBC_2.0)</code> ⁶	<code>vdprintf(GLIBC_2.0)</code> ³
<code>fclose(GLIBC_2.1)</code> ⁶	<code>fputc(GLIBC_2.1)</code> ⁶	<code>getchar_unlocked(GLIBC_2.1)</code> ⁶	<code>rewinddir(GLIBC_2.1)</code> ⁶	<code>vfprintf(GLIBC_2.1)</code> ⁶
<code>fdopen(GLIBC_2.1)</code> ⁶	<code>fputs(GLIBC_2.1)</code> ⁶	<code>gets(GLIBC_2.1)</code> ³	<code>scanf(GLIBC_2.1)</code> ⁶	<code>vprintf(GLIBC_2.1)</code> ⁶
<code>feof(GLIBC_2.0)</code> ⁶	<code>fread(GLIBC_2.0)</code> ⁶	<code>getw(GLIBC_2.0)</code> ⁶	<code>seekdir(GLIBC_2.0)</code> ⁶	<code>vsprintf(GLIBC_2.0)</code> ⁶
<code>ferror(GLIBC_2.0)</code> ⁶	<code>freopen(GLIBC_2.0)</code> ⁶	<code>pclose(GLIBC_2.0)</code> ⁶	<code>setbuf(GLIBC_2.0)</code> ⁶	<code>vsprintf(GLIBC_2.0)</code> ⁶
<code>fflush(GLIBC_2.0)</code> ⁶	<code>fscanf(GLIBC_2.0)</code> ⁶	<code>popen(GLIBC_2.0)</code> ⁶	<code>setbuffer(GLIBC_2.0)</code> ³	
<code>fflush_unlocked(GLIBC_2.0)</code> ⁶	<code>fseek(GLIBC_2.0)</code> ⁶	<code>printf(GLIBC_2.0)</code> ⁶	<code>setvbuf(GLIBC_2.0)</code> ⁶	
<code>fgetc(GLIBC_2.0)</code> ⁶	<code>fseeko(GLIBC_2.0)</code> ⁶	<code>putc(GLIBC_2.0)</code> ⁶	<code>snprintf(GLIBC_2.0)</code> ⁶	

Table 14-5. `libc` - Standard I/O Data Interfaces

<code>stderr(GLIBC_2.0)</code> ⁶	<code>stdin(GLIBC_2.0)</code> ⁶	<code>stdout(GLIBC_2.0)</code> ⁶		
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14.1.4. Signal Handling

Table 14-6. `libc` - Signal Handling Function Interfaces

<code>__libc_current_sigrtmax(GLIBC_2.1)</code> ³	<code>sigaddset(GLIBC_2.1)</code> ⁶	<code>sighold(GLIBC_2.1)</code> ⁶	<code>sigpause(GLIBC_2.1)</code> ⁶	<code>sigsuspend(GLIBC_2.1)</code> ⁶
<code>__libc_current_sigrtmin(GLIBC_2.1)</code> ³	<code>sigaltstack(GLIBC_2.1)</code> ⁶	<code>sigignore(GLIBC_2.1)</code> ⁶	<code>sigpending(GLIBC_2.1)</code> ⁶	<code>sigtimedwait(GLIBC_2.1)</code> ⁶
<code>__sigsetjmp(GLIBC_2.0)</code> ⁶	<code>sigandset(GLIBC_2.0)</code> ⁶	<code>siginterrupt(GLIBC_2.0)</code> ⁶	<code>sigprocmask(GLIBC_2.0)</code> ⁶	<code>sigwait(GLIBC_2.0)</code> ⁶

_2.0) ³	.0) ³	_2.0) ⁶	C_2.0) ⁶) ⁶
__sysv_signal(GLIBC_2.0) ³	sigblock(GLIBC_2.0) ³	sigemptyset(GLIBC_2.0) ³	sigqueue(GLIBC_2.0) ⁶	sigwaitinfo(GLIBC_2.0) ⁶
bsd_signal(GLIBC_2.0) ⁶	sigdelset(GLIBC_2.0) ⁶	sigismember(GLIBC_2.0) ⁶	sigrelse(GLIBC_2.0) ⁶	
psignal(GLIBC_2.0) ³	sigemptyset(GLIBC_2.0) ⁶	siglongjmp(GLIBC_2.0) ⁶	sigreturn(GLIBC_2.0) ³	
raise(GLIBC_2.0) ⁶	sigfillset(GLIBC_2.0) ⁶	signal(GLIBC_2.0) ⁶	sigset(GLIBC_2.0) ⁶	
sigaction(GLIBC_2.0) ⁶	siggetmask(GLIBC_2.0) ³	sigorset(GLIBC_2.0) ³	sigstack(GLIBC_2.0) ⁶	

Table 14-7. libc - Signal Handling Data Interfaces

_sys_siglist(GLIBC_2.1) ³				
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14.1.5. Localization Functions

Table 14-8. libc - Localization Functions Function Interfaces

bind_textdomain_codeset(GLIBC_2.2) ³	catopen(GLIBC_2.2) ⁶	dngettext(GLIBC_2.2) ³	iconv_open(GLIBC_2.2) ⁶	setlocale(GLIBC_2.2) ⁶
bindtextdomain(GLIBC_2.0) ³	dcgettext(GLIBC_2.0) ³	gettext(GLIBC_2.0) ³	localeconv(GLIBC_2.0) ⁶	textdomain(GLIBC_2.0) ³
catclose(GLIBC_2.0) ⁶	dcngettext(GLIBC_2.0) ³	iconv(GLIBC_2.0) ⁶	ngettext(GLIBC_2.0) ³	
catgets(GLIBC_2.0) ⁶	dgettext(GLIBC_2.0) ³	iconv_close(GLIBC_2.0) ⁶	nl_langinfo(GLIBC_2.0) ⁶	

Table 14-9. libc - Localization Functions Data Interfaces

_nl_msg_cat_cntr(GLIBC_2.0) ³				
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14.1.6. Socket Interface

Table 14-10. libc - Socket Interface Function Interfaces

__h_errno_location(GLIBC_2.0) ³	gethostbyname_r(GLIBC_2.0) ³	getsockopt(GLIBC_2.0) ⁵	send(GLIBC_2.0) ⁵	socket(GLIBC_2.0) ⁵
accept(GLIBC_2.0) ⁵	gethostid(GLIBC_2.0) ⁶	listen(GLIBC_2.0) ⁵	sendmsg(GLIBC_2.0) ⁵	socketpair(GLIBC_2.0) ⁵

bind(GLIBC_2.0) ⁵	gethostname(GLIBC_2.0) ⁵	recv(GLIBC_2.0) ⁵	sendto(GLIBC_2.0) ⁵	
bindresvport(GLIBC_2.0) ³	getpeername(GLIBC_2.0) ⁵	recvfrom(GLIBC_2.0) ⁵	setsockopt(GLIBC_2.0) ⁵	
connect(GLIBC_2.0) ⁵	getsockname(GLIBC_2.0) ⁵	recvmsg(GLIBC_2.0) ⁵	shutdown(GLIBC_2.0) ⁵	

14.1.7. Wide Characters

Table 14-11. libc - Wide Characters Function Interfaces

__wctod_internal(GLIBC_2.0) ³	mbsinit(GLIBC_2.0) ⁶	vwscanf(GLIBC_2.0) ¹	wcsnlen(GLIBC_2.0) ³	wcstoumax(GLIBC_2.0) ¹
__wctof_internal(GLIBC_2.0) ³	mbsnrto wcs(GLIBC_2.0) ³	wcpcpy(GLIBC_2.0) ³	wcsnrto mbs(GLIBC_2.0) ³	wcstouq(GLIBC_2.0) ³
__wctol_internal(GLIBC_2.0) ³	mbsrtowcs(GLIBC_2.0) ⁶	wcpncpy(GLIBC_2.0) ³	wcsprk(GLIBC_2.0) ¹	wcswcs(GLIBC_2.0) ⁶
__wctold_internal(GLIBC_2.0) ³	mbstowcs(GLIBC_2.0) ⁶	wcrtomb(GLIBC_2.0) ⁶	wcsrchr(GLIBC_2.0) ⁶	wcswidth(GLIBC_2.0) ⁶
__wctoul_internal(GLIBC_2.0) ³	mbtowc(GLIBC_2.0) ⁶	wcscasecmp(GLIBC_2.0) ³	wcsrtombs(GLIBC_2.0) ⁶	wcsxfrm(GLIBC_2.0) ⁶
btowc(GLIBC_2.0) ⁶	putwc(GLIBC_2.0) ¹	wcscat(GLIBC_2.0) ⁶	wcsspn(GLIBC_2.0) ⁶	wctob(GLIBC_2.0) ⁶
fgetwc(GLIBC_2.2) ⁶	putwchar(GLIBC_2.2) ¹	wcschr(GLIBC_2.2) ⁶	wcsstr(GLIBC_2.2) ⁶	wctomb(GLIBC_2.2) ⁶
fgetwgs(GLIBC_2.2) ¹	swprintf(GLIBC_2.2) ⁶	wcscmp(GLIBC_2.2) ⁶	wctod(GLIBC_2.2) ⁶	wctrans(GLIBC_2.2) ⁶
fputwc(GLIBC_2.2) ¹	swscanf(GLIBC_2.2) ¹	wcscoll(GLIBC_2.2) ⁶	wctof(GLIBC_2.2) ¹	wctype(GLIBC_2.2) ⁶
fputwgs(GLIBC_2.2) ¹	towctrans(GLIBC_2.2) ⁶	wcscpy(GLIBC_2.2) ⁶	wctoimax(GLIBC_2.2) ¹	wcwidth(GLIBC_2.2) ⁶
fwide(GLIBC_2.2) ¹	tolower(GLIBC_2.2) ¹	wcscspn(GLIBC_2.2) ⁶	wctok(GLIBC_2.2) ⁶	wmemchr(GLIBC_2.2) ⁶
fwprintf(GLIBC_2.2) ⁶	toupper(GLIBC_2.2) ⁶	wcsdup(GLIBC_2.2) ³	wctol(GLIBC_2.2) ⁶	wmemcmp(GLIBC_2.2) ⁶
fwscanf(GLIBC_2.2) ¹	ungetwc(GLIBC_2.2) ¹	wcsftime(GLIBC_2.2) ¹	wctold(GLIBC_2.2) ¹	wmemcpy(GLIBC_2.2) ⁶
getwc(GLIBC_2.2) ¹	vfwprintf(GLIBC_2.2) ¹	wcslen(GLIBC_2.2) ⁶	wctoll(GLIBC_2.2) ¹	wmemmove(GLIBC_2.2) ⁶

getwchar(GLIBC_2.2) ⁶	vfwscanf(GLIBC_2.2) ¹	wcsncasecmp(GLIBC_2.2) ³	wcstombs(GLIBC_2.2) ⁶	wmemset(GLIBC_2.2) ⁶
mblen(GLIBC_2.0) ⁶	vswprintf(GLIBC_2.0) ¹	wcsncat(GLIBC_2.0) ⁶	wcstoq(GLIBC_2.0) ³	wprintf(GLIBC_2.0) ¹
mbrlen(GLIBC_2.0) ⁶	vswscanf(GLIBC_2.0) ¹	wcsncmp(GLIBC_2.0) ⁶	wcstoul(GLIBC_2.0) ⁶	wscanf(GLIBC_2.0) ¹
mbrtowc(GLIBC_2.0) ⁶	vwprintf(GLIBC_2.0) ¹	wcsncpy(GLIBC_2.0) ⁶	wcstoull(GLIBC_2.0) ¹	

14.1.8. String Functions

Table 14-12. libc - String Functions Function Interfaces

__mempcpy(GLIBC_2.0) ³	bzero(GLIBC_2.0) ⁶	strcasestr(GLIBC_2.0) ³	strncasecmp(GLIBC_2.0) ⁶	strtoimax(GLIBC_2.0) ¹
__rawmemchr(GLIBC_2.1) ³	ffs(GLIBC_2.1) ⁶	strcat(GLIBC_2.1) ⁶	strncat(GLIBC_2.1) ⁶	strtok(GLIBC_2.1) ⁶
__stpcpy(GLIBC_2.0) ³	index(GLIBC_2.0) ⁶	strchr(GLIBC_2.0) ⁶	strncmp(GLIBC_2.0) ⁶	strtok_r(GLIBC_2.0) ³
__strdup(GLIBC_2.0) ³	memcpy(GLIBC_2.0) ⁶	strcmp(GLIBC_2.0) ⁶	strncpy(GLIBC_2.0) ⁶	strtol(GLIBC_2.0) ¹
__strtod_internal(GLIBC_2.0) ³	memchr(GLIBC_2.0) ⁶	strcoll(GLIBC_2.0) ⁶	strndup(GLIBC_2.0) ³	strtoll(GLIBC_2.0) ¹
__strtof_internal(GLIBC_2.0) ³	memcmp(GLIBC_2.0) ⁶	strcpy(GLIBC_2.0) ⁶	strlen(GLIBC_2.0) ³	strtoq(GLIBC_2.0) ³
__strtok_r(GLIBC_2.0) ³	memcpy(GLIBC_2.0) ⁶	strcspn(GLIBC_2.0) ⁶	strpbrk(GLIBC_2.0) ⁶	strtoull(GLIBC_2.0) ¹
__strtol_internal(GLIBC_2.0) ³	memmove(GLIBC_2.0) ⁶	strdup(GLIBC_2.0) ⁶	strptime(GLIBC_2.0) ³	strtoumax(GLIBC_2.0) ¹
__strtold_internal(GLIBC_2.0) ³	memrchr(GLIBC_2.0) ³	strerror(GLIBC_2.0) ⁶	strrchr(GLIBC_2.0) ⁶	strtouq(GLIBC_2.0) ³
__strtoll_internal(GLIBC_2.0) ³	memset(GLIBC_2.0) ⁶	strerror_r(GLIBC_2.0) ³	strsep(GLIBC_2.0) ³	strverscmp(GLIBC_2.0) ³
__strtoul_internal(GLIBC_2.0) ³	rindex(GLIBC_2.0) ⁶	strfmon(GLIBC_2.0) ⁶	strsignal(GLIBC_2.0) ³	strxfrm(GLIBC_2.0) ⁶
__strtoull_internal(GLIBC_2.0) ³	stpcpy(GLIBC_2.0) ³	strfry(GLIBC_2.0) ³	strspn(GLIBC_2.0) ⁶	swab(GLIBC_2.0) ⁶
bcmp(GLIBC_2.0) ⁶	stpncpy(GLIBC_2.0) ³	strftime(GLIBC_2.0) ⁶	strstr(GLIBC_2.0) ⁶	

bcopy(GLIBC_2.0) ⁶	strcasecmp(GLIBC_2.0) ⁶	strlen(GLIBC_2.0) ⁶	strtof(GLIBC_2.0) ¹	
-------------------------------	------------------------------------	--------------------------------	--------------------------------	--

14.1.9. IPC Functions

Table 14-13. libc - IPC Functions Function Interfaces

ftok(GLIBC_2.0) ⁶	msgrev(GLIBC_2.0) ⁶	semget(GLIBC_2.0) ⁶	shmctl(GLIBC_2.0) ⁶	
msgctl(GLIBC_2.2) ⁶	msgsnd(GLIBC_2.2) ⁶	semop(GLIBC_2.2) ⁶	shmdt(GLIBC_2.2) ⁶	
msgget(GLIBC_2.0) ⁶	semctl(GLIBC_2.0) ⁶	shmat(GLIBC_2.0) ⁶	shmget(GLIBC_2.0) ⁶	

14.1.10. Regular Expressions

Table 14-14. libc - Regular Expressions Function Interfaces

advance(GLIBC_2.0) ⁶	re_exec(GLIBC_2.0) ⁶	regerror(GLIBC_2.0) ⁶	regfree(GLIBC_2.0) ⁶	
re_comp(GLIBC_2.0) ⁶	regcomp(GLIBC_2.0) ⁶	regexexec(GLIBC_2.0) ⁶	step(GLIBC_2.0) ⁶	

Table 14-15. libc - Regular Expressions Data Interfaces

loc1(GLIBC_2.0) ⁶	loc2(GLIBC_2.0) ⁶	locs(GLIBC_2.0) ⁶		
------------------------------	------------------------------	------------------------------	--	--

14.1.11. Character Type Functions

Table 14-16. libc - Character Type Functions Function Interfaces

__ctype_get_mb_cur_max(GLIBC_2.0) ³	isdigit(GLIBC_2.0) ⁶	iswalnum(GLIBC_2.0) ⁶	iswlower(GLIBC_2.0) ⁶	toascii(GLIBC_2.0) ^{6,0)}
--	---------------------------------	----------------------------------	----------------------------------	------------------------------------

) ⁶	0) ⁶	.0) ⁶	
isctrl(GLIBC_2.0) ⁶	isupper(GLIBC_2.0) ⁶	iswgraph(GLIBC_2.0) ⁶	isxdigit(GLIBC_2.0) ⁶	

Table 14-17. libc - Character Type Functions Data Interfaces

__ctype_b(GLIBC_2.0) ³	__ctype_tolower(GLIBC_2.0) ³	__ctype_toupper(GLIBC_2.0) ³		
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14.1.12. Time Manipulation

Table 14-18. libc - Time Manipulation Function Interfaces

adjtime(GLIBC_2.0) ³	asctime_r(GLIBC_2.0) ⁶	difftime(GLIBC_2.0) ⁶	localtime(GLIBC_2.0) ⁶	tzset(GLIBC_2.0) ⁶
adjtimex(GLIBC_2.0) ³	ctime(GLIBC_2.0) ⁶	gmtime(GLIBC_2.0) ⁶	localtime_r(GLIBC_2.0) ⁶	ualarm(GLIBC_2.0) ⁶
asctime(GLIBC_2.0) ⁶	ctime_r(GLIBC_2.0) ⁶	gmtime_r(GLIBC_2.0) ⁶	mktime(GLIBC_2.0) ⁶	

Table 14-19. libc - Time Manipulation Data Interfaces

__daylight(GLIBC_2.0) ³	__tzname(GLIBC_2.0) ³	timezone(GLIBC_2.0) ⁶		
__timezone(GLIBC_2.0) ³	daylight(GLIBC_2.0) ⁶	tzname(GLIBC_2.0) ⁶		

14.1.13. Terminal Interface Functions

Table 14-20. libc - Terminal Interface Functions Function Interfaces

cfgetispeed(GLIBC_2.0) ⁶	cfsetispeed(GLIBC_2.0) ⁶	tcdrain(GLIBC_2.0) ⁶	tcgetattr(GLIBC_2.0) ⁶	tcsendbreak(GLIBC_2.0) ⁶
cfgetospeed(GLIBC_2.0) ⁶	cfsetospeed(GLIBC_2.0) ⁶	tcflow(GLIBC_2.0) ⁶	tcgetpgrp(GLIBC_2.0) ⁶	tcsetattr(GLIBC_2.0) ⁶
cfmakeraw(GLIBC_2.0) ³	cfsetspeed(GLIBC_2.0) ³	tcflush(GLIBC_2.0) ⁶	tcgetsid(GLIBC_2.0) ⁶	tcsetpgrp(GLIBC_2.0) ⁶

14.1.14. System Database Interface

Table 14-21. libc - System Database Interface Function Interfaces

endgrent(GLIBC_2.0) ⁶	getgrgid(GLIBC_2.0) ⁶	getprotoent(GLIBC_2.0) ⁶	getutent(GLIBC_2.0) ³	setmntent(GLIBC_2.0) ³
----------------------------------	----------------------------------	-------------------------------------	----------------------------------	-----------------------------------

endnetent(GLIBC_2.0) ⁵	getgrgid_r(GLIBC_2.0) ⁶	getpwent(GLIBC_2.0) ⁶	getutent_r(GLIBC_2.0) ³	setnetent(GLIBC_2.0) ⁵
endprotoent(GLIBC_2.0) ⁵	getgrnam(GLIBC_2.0) ⁶	getpwnam(GLIBC_2.0) ⁶	getutxent(GLIBC_2.0) ⁶	setprotoent(GLIBC_2.0) ⁵
endpwent(GLIBC_2.0) ⁶	gethostbyaddr(GLIBC_2.0) ⁵	getpwuid(GLIBC_2.0) ⁶	getutxid(GLIBC_2.0) ⁶	setpwent(GLIBC_2.0) ⁶

endservent(GLIBC_2.0)⁵ gethostbyname(a(0)2(LI)]TJT0.0071 Tc[(BC)10.2(_2.0)]TJ5.9882 0 0 6 205.44 597.48 Tm0.001 Tc35)Tj9.94 BC_2.0)

fopen64(GLIBC_2.1) ²	ftruncate64(GLIBC_2.1) ²	mmap64(GLIBC_2.1) ²	statvfs64(GLIBC_2.1) ²	
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14.1.17. Standard Library

Table 14-25. libc - Standard Library Function Interfaces

_Exit(GLIBC_2.1.1) ¹	drand48(GLIBC_2.1.1) ⁶	grantpt(GLIBC_2.1.1) ⁶	lrand48(GLIBC_2.1.1) ⁶	srand48(GLIBC_2.1.1) ⁶
__assert_fail(GLIBC_2.0) ³	ecvt(GLIBC_2.0) ⁶	hcreate(GLIBC_2.0) ⁶	lsearch(GLIBC_2.0) ⁶	srandom(GLIBC_2.0) ⁶
__cxa_atexit(GLIBC_2.1.3) ³	erand48(GLIBC_2.1.3) ⁶	hdestroy(GLIBC_2.1.3) ⁶	makecontext(GLIBC_2.1.3) ⁶	strtod(GLIBC_2.1.3) ⁶
__errno_location(GLIBC_2.0) ³	err(GLIBC_2.0) ³	hsearch(GLIBC_2.0) ⁶	malloc(GLIBC_2.0) ⁶	strtoul(GLIBC_2.0) ⁶
__fpending(GLIBC_2.2) ³	error(GLIBC_2.2) ³	htonl(GLIBC_2.2) ⁵	memmem(GLIBC_2.2) ³	strtol(GLIBC_2.2) ⁶
__getpagesize(GLIBC_2.0) ³	errx(GLIBC_2.0) ³	htons(GLIBC_2.0) ⁵	mkstemp(GLIBC_2.0) ⁶	swapcontext(GLIBC_2.0) ⁶
__isinf(GLIBC_2.0) ³	fcvt(GLIBC_2.0) ⁶	imaxabs(GLIBC_2.0) ¹	mktemp(GLIBC_2.0) ⁶	syslog(GLIBC_2.0) ⁶
__isinf(GLIBC_2.0) ³	fntmsg(GLIBC_2.0) ⁶	imaxdiv(GLIBC_2.0) ¹	mrnd48(GLIBC_2.0) ⁶	system(GLIBC_2.0) ³
__isinfl(GLIBC_2.0) ³	fnmatch(GLIBC_2.0) ⁶	inet_addr(GLIBC_2.0) ⁵	nftw(GLIBC_2.0) ⁶	tdelete(GLIBC_2.0) ⁶
__isnan(GLIBC_2.0) ³	fpathconf(GLIBC_2.0) ⁶	inet_aton(GLIBC_2.0) ⁵	nrnd48(GLIBC_2.0) ⁶	tfind(GLIBC_2.0) ⁶
__isnanf(GLIBC_2.0) ³	free(GLIBC_2.0) ⁶	inet_ntoa(GLIBC_2.0) ⁵	ntohl(GLIBC_2.0) ⁵	tmpfile(GLIBC_2.0) ⁶
__isnanl(GLIBC_2.0) ³	freeaddrinfo(GLIBC_2.0) ⁷	inet_ntop(GLIBC_2.0) ⁷	ntohs(GLIBC_2.0) ⁵	tmpnam(GLIBC_2.0) ⁶
__sysconf(GLIBC_2.2) ³	ftrylockfile(GLIBC_2.2) ⁶	inet_pton(GLIBC_2.2) ⁷	openlog(GLIBC_2.2) ⁶	tsearch(GLIBC_2.2) ⁶
_exit(GLIBC_2.0) ⁶	ftw(GLIBC_2.0) ⁶	initstate(GLIBC_2.0) ⁶	perror(GLIBC_2.0) ⁶	ttyname(GLIBC_2.0) ⁶
_longjmp(GLIBC_2.0) ⁶	funlockfile(GLIBC_2.0) ⁶	insque(GLIBC_2.0) ⁶	posix_memalign(GLIBC_2.0) ⁴	ttyname_r(GLIBC_2.0) ⁶
_setjmp(GLIBC_2.0) ⁶	gai_strerror(GLIBC_2.0) ⁷	isatty(GLIBC_2.0) ⁶	ptsname(GLIBC_2.0) ⁶	twalk(GLIBC_2.0) ⁶

a64l(GLIBC_2.0) ⁶	gcvt(GLIBC_2.0) ⁶	isblank(GLIBC_2.0) ⁷	putenv(GLIBC_2.0) ⁶	unlockpt(GLIBC_2.0) ⁶
abort(GLIBC_2.0) ⁶	getaddrinfo(GLIBC_2.0) ⁷	isinf(GLIBC_2.0) ¹	qsort(GLIBC_2.0) ⁶	unsetenv(GLIBC_2.0) ³
abs(GLIBC_2.0) ⁶	getcwd(GLIBC_2.0) ⁶	isinff(GLIBC_2.0)	rand(GLIBC_2.0) ⁶	usleep(GLIBC_2.0) ⁶
atof(GLIBC_2.0) ⁶	getdate(GLIBC_2.0) ⁶	isinfl(GLIBC_2.0) ¹	rand_r(GLIBC_2.0) ⁶	verrx(GLIBC_2.0) ³
atoi(GLIBC_2.0) ⁶	getenv(GLIBC_2.0) ⁶	isnan(GLIBC_2.0) ¹	random(GLIBC_2.0) ⁶	vfscanf(GLIBC_2.0) ¹
atol(GLIBC_2.0) ⁶	getlogin(GLIBC_2.0) ⁶	isnanf(GLIBC_2.0) ¹	random_r(GLIBC_2.0) ³	vscanf(GLIBC_2.0) ¹
atoll(GLIBC_2.0) ¹	getnameinfo(GLIBC_2.0) ⁷	isnanl(GLIBC_2.0) ¹	realloc(GLIBC_2.0) ⁶	vsscanf(GLIBC_2.0) ¹
basename(GLIBC_2.0) ⁶	getopt(GLIBC_2.0) ³	jrand48(GLIBC_2.0) ⁶	realpath(GLIBC_2.0) ⁶	vsyslog(GLIBC_2.0) ³
bsearch(GLIBC_2.0) ⁶	getopt_long(GLIBC_2.0) ³	l64a(GLIBC_2.0) ⁶	remque(GLIBC_2.0) ⁶	warn(GLIBC_2.0) ³
calloc(GLIBC_2.0) ⁶	getopt_long_only(GLIBC_2.0) ³	labs(GLIBC_2.0) ⁶	seed48(GLIBC_2.0) ⁶	warnx(GLIBC_2.0) ³
closelog(GLIBC_2.0) ⁶	getsubopt(GLIBC_2.0) ⁶	lcong48(GLIBC_2.0) ⁶	setenv(GLIBC_2.0) ³	wordexp(GLIBC_2.0) ⁶
confstr(GLIBC_2.0) ⁶	gettimeofday(GLIBC_2.0) ⁶	ldiv(GLIBC_2.0) ⁶	sethostid(GLIBC_2.0) ³	wordfree(GLIBC_2.0) ⁶
cuserid(GLIBC_2.0) ⁶	glob(GLIBC_2.0) ⁶	lfind(GLIBC_2.0) ⁶	sethostname(GLIBC_2.0) ³	
daemon(GLIBC_2.0) ³	glob64(GLIBC_2.0) ³	llabs(GLIBC_2.0) ¹	setlogmask(GLIBC_2.0) ⁶	
dirname(GLIBC_2.0) ⁶	globfree(GLIBC_2.0) ⁶	lldiv(GLIBC_2.0) ¹	setstate(GLIBC_2.0) ⁶	
div(GLIBC_2.0) ⁶	globfree64(GLIBC_2.0) ³	longjmp(GLIBC_2.0) ⁶	srand(GLIBC_2.0) ⁶	

Table 14-26. libc - Standard Library Data Interfaces

__environ(GLIBC_2.0) ³	__sys_errlist(GLIBC_2.0) ³	getdate_err(GLIBC_2.0) ⁶	opterr(GLIBC_2.0) ³	optopt(GLIBC_2.0) ³
__environ(GLIBC_2.0)	environ(GLIBC_2.0)	optarg(GLIBC_2.0)	optind(GLIBC_2.0)	

0) ³) ⁶	6	3	
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14.2. Data Definitions for libc

This section contains standard data definitions that describe system data. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content.

ISO C serves as the LSB reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

14.2.1. errno.h

```
#define EDEADLOCK      EDEADLK
```

14.2.2. inttypes.h

```
typedef long long intmax_t;
typedef unsigned long long uintmax_t;
typedef unsigned int uintptr_t;
```

14.2.3. limits.h

```
#define ULONG_MAX      0xFFFFFFFFFUL
#define LONG_MAX       2147483647
```

```
#define CHAR_MIN       0
#define CHAR_MAX       255
```

14.2.4. setjmp.h

```
typedef int __jmp_buf[14];
```

14.2.5. signal.h

```
struct sigaction
{
    union
    {
        __sig_handler_t _sa_handler;
        void (*_sa_sigaction) (int, siginfo_t *, void *);
    }
    __sigaction_handler;
    unsigned long sa_flags;
    void (*sa_restorer) (void);
    sigset_t sa_mask;
};
```

14.2.6. stddef.h

```
typedef unsigned long size_t;
```

```
typedef int ptrdiff_t;
```

14.2.7. sys/ioctl.h

```
#define FIONREAD      0x541B
#define TIOCNOTTY    21538
```

14.2.8. sys/ipc.h

```
struct ipc_perm
{
    key_t __key;
    uid_t uid;
    gid_t gid;
    uid_t cuid;
    uid_t cgid;
    unsigned short mode;
    unsigned short __pad1;
    unsigned short __seq;
    unsigned short __pad2;
    unsigned long __unused1;
    unsigned long __unused2;
}
;
```

14.2.9. sys/mman.h

```
#define MCL_CURRENT    1
#define MCL_FUTURE    2
```

14.2.10. sys/msg.h

```
typedef unsigned long msglen_t;
typedef unsigned long msgqnum_t;
```

```
struct msqid_ds
{
    struct ipc_perm msg_perm;
    time_t msg_stime;
```

```

time_t msg_rtime;
unsigned long __unused1;
time_t msg_ctime;
unsigned long __unused2;
unsigned long __unused3;
unsigned long __msg_cbytes;
msgqnum_t msg_qnum;
msglen_t msg_qbytes;
pid_t msg_lspid;
pid_t msg_lrpid;
unsigned long __unused4;
unsigned long __unused5;
}
;

```

14.2.11. sys/sem.h

```

struct semid_ds
{
    struct ipc_perm sem_perm;
    time_t sem_otime;
    unsigned long __unused1;
    time_t sem_ctime;
    unsigned long __unused2;
    unsigned long sem_nsems;
    unsigned long __unused3;
    unsigned long __unused4;
}
;

```

14.2.12. sys/shm.h

```

#define SHMLBA (__getpagesize())

```

```

typedef unsigned long shmatt_t;

```

```

struct shmid_ds
{
    struct ipc_perm shm_perm;
    size_t shm_segsz;
    time_t shm_atime;
    unsigned long __unused1;
    time_t shm_dtime;
}

```

```

unsigned long __unused2;
time_t shm_ctime;
unsigned long __unused3;
pid_t shm_cpid;
pid_t shm_lpid;
shmatt_t shm_nattch;
unsigned long __unused4;
unsigned long __unused5;
}
;

```

14.2.13. sys/stat.h

```

#define _STAT_VER      3

struct stat
{
    __dev_t st_dev;
    unsigned int __pad1;
    __ino_t st_ino;
    __mode_t st_mode;
    __nlink_t st_nlink;
    __uid_t st_uid;
    __gid_t st_gid;
    __dev_t st_rdev;
    unsigned int __pad2;
    __off_t st_size;
    blksize_t st_blksize;
    __blkcnt_t st_blocks;
    __time_t st_atime;
    unsigned long __unused1;
    __time_t st_mtime;
    unsigned long __unused2;
    __time_t st_ctime;
    unsigned long __unused3;
    unsigned long __unused4;
    unsigned long __unused5;
}
;

```

14.2.14. sys/statvfs.h

```

struct statvfs
{
    unsigned long f_bsize;
    unsigned long f_frsize;
    __fsblkcnt_t f_blocks;

```



```

    __fsblkcnt_t f_bfree;
    __fsblkcnt_t f_bavail;
    __fsfilcnt_t f_files;
    __fsfilcnt_t f_ffree;
    __fsfilcnt_t f_favail;
    unsigned long f_fsid;
    int __f_unused;
    unsigned long f_flag;
    unsigned long f_namemax;
    int __f_spare[6];
}
;
struct statvfs64
{
    unsigned long f_bsize;
    unsigned long f_frsize;
    __fsblkcnt64_t f_blocks;
    __fsblkcnt64_t f_bfree;
    __fsblkcnt64_t f_bavail;
    __fsfilcnt64_t f_files;
    __fsfilcnt64_t f_ffree;
    __fsfilcnt64_t f_favail;
    unsigned long f_fsid;
    int __f_unused;
    unsigned long f_flag;
    unsigned long f_namemax;
    int __f_spare[6];
}
;

```

14.2.15. sys/types.h

```
typedef int ssize_t;
```

14.2.16. termios.h

```

#define OLCUC    0000002
#define ONLCR   0000004
#define XCASE   0000004
#define NLDLY   0000400
#define CR1     0001000
#define IUCLC   0001000
#define CR2     0002000
#define CR3     0003000
#define CRDLY   0003000
#define TAB1    0004000
#define TAB2    0010000
#define TAB3    0014000

```

```
#define TABDLY 0014000
#define BS1 0020000
#define BSDLY 0020000
#define VT1 0040000
#define VTDLY 0040000
#define FF1 0100000
#define FFDLY 0100000
```

```
#define VSUSP 10
#define VEOL 11
#define VREPRINT 12
#define VDISCARD 13
#define VWERASE 14
#define VEOL2 16
#define VMIN 6
#define VSWTC 7
#define VSTART 8
#define VSTOP 9
```

```
#define IXON 0002000
#define IXOFF 0010000
```

```
#define CS6 0000020
#define CS7 0000040
#define CS8 0000060
#define CSIZE 0000060
#define CSTOPB 0000100
#define CREAD 0000200
#define PARENB 0000400
#define PARODD 0001000
#define HUPCL 0002000
#define CLOCAL 0004000
#define VTIME 5
```

```
#define ISIG 0000001
#define ICANON 0000002
```

```
#define ECHOE    0000020
#define ECHOK    0000040
#define ECHONL   0000100
#define NOFLSH   0000200
#define TOSTOP   0000400
#define ECHOCTL  0001000
#define ECHOPRT  0002000
#define ECHOKE   0004000
#define FLUSHO   0010000
#define PENDIN   0040000
#define IEXTEN   0100000
```

14.2.17. ucontext.h

```
#define NGREG    36
```

```
typedef union
{
    double d;
    float f;
}
fpreg_t;
```

```
typedef struct
{
    unsigned int fpc;
    fpreg_t fprs[16];
}
fpregset_t;
```

```

typedef struct
{
    unsigned long mask;
    unsigned long addr;
}
__psw_t;

typedef struct
{
    __psw_t psw;
    unsigned long gregs[16];
    unsigned int aregs[16];
    fpregset_t fpregs;
}
mcontext_t;

typedef struct ucontext
{
    unsigned long uc_flags;
    struct ucontext *uc_link;
    stack_t uc_stack;
    mcontext_t uc_mcontext;
    __sigset_t uc_sigmask;
}
ucontext_t;

```

14.2.18. unistd.h

```
typedef int intptr_t;
```

14.3. Interfaces for libm

Table 14-27. libm Definition

Library:	libm
SONAME:	libm.so.6

The behavior of the interfaces in this library is specified by the following standards.

ISO/IEC 9899: 1999, Programming Languages --C¹⁰

CAE Specification, January 1997, System Interfaces and Headers (XSH), Issue 5 (ISBN: 1-85912-181-0, C606)¹¹

14.3.1. Math

Table 14-28. libm - Math Function Interfaces

<code>acos(GLIBC_2.0)</code> ¹¹	<code>cexp(GLIBC_2.0)</code> ¹⁰	<code>expf(GLIBC_2.0)</code> ¹⁰	<code>jnf(GLIBC_2.0)</code> ¹⁰	<code>remquof(GLIBC_2.0)</code> ¹⁰
<code>acosf(GLIBC_2.0)</code> ¹⁰	<code>cexpf(GLIBC_2.0)</code> ¹⁰	<code>expl(GLIBC_2.0)</code> ¹⁰	<code>jnl(GLIBC_2.0)</code> ¹⁰	<code>remquol(GLIBC_2.0)</code> ¹⁰
<code>acosh(GLIBC_2.0)</code> ¹	<code>cexpl(GLIBC_2.0)</code> ¹⁰	<code>expml(GLIBC_2.0)</code> ¹¹	<code>ldexp(GLIBC_2.0)</code> ¹¹	<code>rint(GLIBC_2.0)</code> ¹¹
<code>acoshf(GLIBC_2.0)</code> ¹⁰	<code>cimag(GLIBC_2.0)</code> ¹	<code>fabs(GLIBC_2.0)</code> ¹¹	<code>ldexpf(GLIBC_2.0)</code> ¹⁰	<code>rintf(GLIBC_2.0)</code> ¹⁰
<code>acoshl(GLIBC_2.0)</code> ¹⁰	<code>cimagf(GLIBC_2.0)</code> ¹⁰	<code>fabsf(GLIBC_2.0)</code> ¹⁰	<code>ldexpl(GLIBC_2.0)</code> ¹	<code>rintl(GLIBC_2.0)</code> ¹⁰
<code>acosl(GLIBC_2.0)</code> ¹⁰	<code>cimagl(GLIBC_2.0)</code> ¹⁰	<code>fabsl(GLIBC_2.0)</code> ¹⁰	<code>lgamma(GLIBC_2.0)</code> ¹¹	<code>round(GLIBC_2.0)</code> ¹
<code>asin(GLIBC_2.0)</code> ¹¹	<code>clog(GLIBC_2.0)</code> ¹⁰	<code>fdim(GLIBC_2.0)</code> ¹⁰	<code>lgamma_r(GLIBC_2.0)</code> ¹⁰	<code>roundf(GLIBC_2.0)</code> ¹⁰
<code>asinf(GLIBC_2.0)</code> ¹⁰	<code>clog10(GLIBC_2.0)</code> ¹⁰	<code>fdimf(GLIBC_2.0)</code> ¹⁰	<code>lgammaf(GLIBC_2.0)</code> ¹⁰	<code>roundl(GLIBC_2.0)</code> ¹⁰
<code>asinh(GLIBC_2.0)</code> ¹¹	<code>clog10f(GLIBC_2.0)</code> ¹⁰	<code>fdiml(GLIBC_2.0)</code> ¹⁰	<code>lgammaf_r(GLIBC_2.0)</code> ¹⁰	<code>scalb(GLIBC_2.0)</code> ¹¹
<code>asinhf(GLIBC_2.0)</code> ¹	<code>clog10l(GLIBC_2.0)</code> ¹⁰	<code>feclearexcept(GLIBC_2.0)</code> ¹⁰	<code>lgammal(GLIBC_2.0)</code> ¹⁰	<code>scalbf(GLIBC_2.0)</code> ¹
<code>asinhf(GLIBC_2.0)</code> ¹	<code>clogf(GLIBC_2.0)</code> ¹⁰	<code>fegetenv(GLIBC_2.0)</code> ¹⁰	<code>lgammal_r(GLIBC_2.0)</code> ¹⁰	<code>scalbl(GLIBC_2.0)</code> ¹
<code>asinl(GLIBC_2.0)</code> ¹⁰	<code>clogl(GLIBC_2.0)</code> ¹⁰	<code>fegetexceptflag(GLIBC_2.0)</code> ¹⁰	<code>llrint(GLIBC_2.0)</code> ¹⁰	<code>scalbln(GLIBC_2.0)</code> ¹⁰
<code>atan(GLIBC_2.0)</code> ¹¹	<code>conj(GLIBC_2.0)</code> ¹⁰	<code>fegetround(GLIBC_2.0)</code> ¹⁰	<code>llrintf(GLIBC_2.0)</code> ¹	<code>scalblnf(GLIBC_2.0)</code> ¹⁰
<code>atan2(GLIBC_2.0)</code> ¹¹	<code>conjf(GLIBC_2.0)</code> ¹⁰	<code>feholdexcept(GLIBC_2.0)</code> ¹⁰	<code>llrintl(GLIBC_2.0)</code> ¹⁰	<code>scalblnl(GLIBC_2.0)</code> ¹⁰
<code>atan2f(GLIBC_2.0)</code> ¹	<code>conjl(GLIBC_2.0)</code> ¹⁰	<code>feraiseexcept(GLIBC_2.0)</code> ¹⁰	<code>llround(GLIBC_2.0)</code> ¹⁰	<code>scalbn(GLIBC_2.0)</code> ¹⁰
<code>atan2l(GLIBC_2.0)</code> ¹	<code>copysign(GLIBC_2.0)</code> ¹⁰	<code>fesetenv(GLIBC_2.0)</code> ¹⁰	<code>llroundf(GLIBC_2.0)</code> ¹⁰	<code>scalbnf(GLIBC_2.0)</code> ¹⁰
<code>atanf(GLIBC_2.0)</code> ¹⁰	<code>copysignf(GLIBC_2.0)</code> ¹⁰	<code>fesetexceptflag(GLIBC_2.0)</code> ¹⁰	<code>llroundl(GLIBC_2.0)</code> ¹⁰	<code>scalbnl(GLIBC_2.0)</code> ¹⁰

<code>atanh(GLIBC_2.0)</code> ¹¹	<code>copysignl(GLIBC_2.0)</code> ¹⁰	<code>fesetround(GLIBC_2.0)</code> ¹⁰	<code>log(GLIBC_2.0)</code> ¹¹	<code>significand(GLIBC_2.0)</code> ¹⁰
<code>atanhf(GLIBC_2.0)</code> ¹⁰	<code>cos(GLIBC_2.0)</code> ¹¹	<code>fetestexcept(GLIBC_2.0)</code> ¹⁰	<code>log10(GLIBC_2.0)</code> ¹¹	<code>significandf(GLIBC_2.0)</code> ¹⁰
<code>atanhl(GLIBC_2.0)</code> ¹⁰	<code>cosf(GLIBC_2.0)</code> ¹⁰	<code>feupdateenv(GLIBC_2.0)</code> ¹⁰	<code>log10f(GLIBC_2.0)</code> ¹⁰	<code>significandl(GLIBC_2.0)</code> ¹⁰
<code>atanl(GLIBC_2.0)</code> ¹⁰	<code>cosh(GLIBC_2.0)</code> ¹¹	<code>finite(GLIBC_2.0)</code> ¹¹	<code>log10l(GLIBC_2.0)</code> ¹⁰	<code>sin(GLIBC_2.0)</code> ¹¹
<code>cabs(GLIBC_2.1)</code> ¹¹	<code>coshf(GLIBC_2.1)</code> ¹⁰	<code>finitef(GLIBC_2.1)</code> ¹⁰	<code>log1p(GLIBC_2.1)</code> ¹¹	<code>sincos(GLIBC_2.1)</code> ¹⁰
<code>cabsf(GLIBC_2.1)</code> ¹⁰	<code>coshl(GLIBC_2.1)</code> ¹⁰	<code>finitel(GLIBC_2.1)</code> ¹⁰	<code>logb(GLIBC_2.1)</code> ¹¹	<code>sincosf(GLIBC_2.1)</code> ¹⁰
<code>cabsl(GLIBC_2.1)</code> ¹⁰	<code>cosl(GLIBC_2.1)</code> ¹⁰	<code>floor(GLIBC_2.1)</code> ¹¹	<code>logf(GLIBC_2.1)</code> ¹⁰	<code>sincosl(GLIBC_2.1)</code> ¹⁰
<code>cacos(GLIBC_2.1)</code> ¹⁰	<code>cpow(GLIBC_2.1)</code> ¹⁰	<code>floorf(GLIBC_2.1)</code> ¹⁰	<code>logl(GLIBC_2.1)</code> ¹⁰	<code>sinf(GLIBC_2.1)</code> ¹⁰
<code>cacosf(GLIBC_2.1)</code> ¹⁰	<code>cpowf(GLIBC_2.1)</code> ¹⁰	<code>floorl(GLIBC_2.1)</code> ¹⁰	<code>lrint(GLIBC_2.1)</code> ¹⁰	<code>sinh(GLIBC_2.1)</code> ¹¹
<code>cacosh(GLIBC_2.1)</code> ¹⁰	<code>cpowl(GLIBC_2.1)</code> ¹⁰	<code>fma(GLIBC_2.1)</code> ¹⁰	<code>lrintf(GLIBC_2.1)</code> ¹⁰	<code>sinhf(GLIBC_2.1)</code> ¹⁰
<code>cacoshf(GLIBC_2.1)</code> ¹⁰	<code>cproj(GLIBC_2.1)</code> ¹⁰	<code>fmaf(GLIBC_2.1)</code> ¹⁰	<code>lrintl(GLIBC_2.1)</code> ¹⁰	<code>sinhl(GLIBC_2.1)</code> ¹⁰
<code>cacoshl(GLIBC_2.1)</code> ¹⁰	<code>cprojf(GLIBC_2.1)</code> ¹⁰	<code>fmal(GLIBC_2.1)</code> ¹⁰	<code>lround(GLIBC_2.1)</code> ¹⁰	<code>sinl(GLIBC_2.1)</code> ¹⁰
<code>cacosl(GLIBC_2.1)</code> ¹⁰	<code>cprojl(GLIBC_2.1)</code> ¹⁰	<code>fmax(GLIBC_2.1)</code> ¹⁰	<code>lroundf(GLIBC_2.1)</code> ¹⁰	<code>sqrt(GLIBC_2.1)</code> ¹¹
<code>carg(GLIBC_2.1)</code> ¹⁰	<code>creal(GLIBC_2.1)</code> ¹⁰	<code>fmaxf(GLIBC_2.1)</code> ¹⁰	<code>lroundl(GLIBC_2.1)</code> ¹⁰	<code>sqrtf(GLIBC_2.1)</code> ¹⁰
<code>cargf(GLIBC_2.1)</code> ¹⁰	<code>crealf(GLIBC_2.1)</code> ¹⁰	<code>fmaxl(GLIBC_2.1)</code> ¹⁰	<code>matherr(GLIBC_2.1)</code> ¹⁰	<code>sqrtl(GLIBC_2.1)</code> ¹⁰
<code>cargl(GLIBC_2.1)</code> ¹⁰	<code>creall(GLIBC_2.1)</code> ¹⁰	<code>fmin(GLIBC_2.1)</code> ¹⁰	<code>modf(GLIBC_2.1)</code> ¹¹	<code>tan(GLIBC_2.1)</code> ¹¹
<code>casin(GLIBC_2.1)</code> ¹⁰	<code>csin(GLIBC_2.1)</code> ¹⁰	<code>fminf(GLIBC_2.1)</code> ¹⁰	<code>modff(GLIBC_2.1)</code> ¹⁰	<code>tanf(GLIBC_2.1)</code> ¹⁰
<code>casinf(GLIBC_2.1)</code> ¹⁰	<code>csinf(GLIBC_2.1)</code> ¹⁰	<code>fminl(GLIBC_2.1)</code> ¹⁰	<code>modfl(GLIBC_2.1)</code> ¹⁰	<code>tanh(GLIBC_2.1)</code> ¹¹
<code>casinh(GLIBC_2.1)</code> ¹⁰	<code>csinh(GLIBC_2.1)</code> ¹⁰	<code>fmod(GLIBC_2.1)</code> ¹¹	<code>nan(GLIBC_2.1)</code> ¹⁰	<code>tanhf(GLIBC_2.1)</code> ¹⁰

<code>casinhf(GLIBC_2.1)</code> ¹⁰	<code>csinhf(GLIBC_2.1)</code> ¹ 0	<code>fmodf(GLIBC_2.1)</code> ¹ 0	<code>nanf(GLIBC_2.1)</code> ¹⁰	<code>tanhf(GLIBC_2.1)</code> ¹⁰
<code>casinhl(GLIBC_2.1)</code> ¹⁰	<code>csinhl(GLIBC_2.1)</code> ¹ 0	<code>fmodl(GLIBC_2.1)</code> ¹ 0	<code>nanl(GLIBC_2.1)</code> ¹⁰	<code>tanl(GLIBC_2.1)</code> ¹⁰
<code>casinl(GLIBC_2.1)</code> ¹ 0	<code>csinl(GLIBC_2.1)</code> ¹⁰	<code>frexp(GLIBC_2.1)</code> ¹¹	<code>nearbyint(GLIBC_2.1)</code> ¹⁰	<code>tgamma(GLIBC_2.1)</code> ¹⁰
<code>catan(GLIBC_2.1)</code> ¹⁰	<code>csqrt(GLIBC_2.1)</code> ¹⁰	<code>frexpf(GLIBC_2.1)</code> ¹ 0	<code>nearbyintf(GLIBC_2.1)</code> ¹⁰	<code>tgammaf(GLIBC_2.1)</code> ¹⁰
<code>catanf(GLIBC_2.1)</code> ¹ 0	<code>csqrtf(GLIBC_2.1)</code> ¹ 0	<code>frexpl(GLIBC_2.1)</code> ¹ 0	<code>nearbyintl(GLIBC_2.1)</code> ¹⁰	<code>tgammaf(GLIBC_2.1)</code> ¹⁰
<code>catanh(GLIBC_2.1)</code> ¹⁰	<code>csqrtl(GLIBC_2.1)</code> ¹⁰	<code>gamma(GLIBC_2.1)</code> ¹¹	<code>nextafter(GLIBC_2.1)</code> ¹¹	<code>trunc(GLIBC_2.1)</code> ¹⁰
<code>catanhf(GLIBC_2.1)</code> ¹⁰	<code>ctan(GLIBC_2.1)</code> ¹⁰	<code>gammaf(GLIBC_2.1)</code> ¹⁰	<code>nextafterf(GLIBC_2.1)</code> ¹⁰	<code>truncf(GLIBC_2.1)</code> ¹ 0
<code>catanhl(GLIBC_2.1)</code> ¹⁰	<code>ctanf(GLIBC_2.1)</code> ¹⁰	<code>gammal(GLIBC_2.1)</code> ¹⁰	<code>nextafterl(GLIBC_2.1)</code> ¹⁰	<code>truncl(GLIBC_2.1)</code> ¹ 0
<code>catanl(GLIBC_2.1)</code> ¹ 0	<code>ctanh(GLIBC_2.1)</code> ¹⁰	<code>hypot(GLIBC_2.1)</code> ¹ 1	<code>nexttoward(GLIBC_2.1)</code> ¹⁰	<code>y0(GLIBC_2.1)</code> ¹¹
<code>cbrt(GLIBC_2.0)</code> ¹¹	<code>ctanhf(GLIBC_2.0)</code> ¹ 0	<code>hypotf(GLIBC_2.0)</code> ¹⁰	<code>nexttowardf(GLIBC_2.0)</code> ¹⁰	<code>y0f(GLIBC_2.0)</code> ¹⁰
<code>cbrtf(GLIBC_2.0)</code> ¹⁰	<code>ctanhl(GLIBC_2.0)</code> ¹ 0	<code>hypotl(GLIBC_2.0)</code> ¹⁰	<code>nexttowardl(GLIBC_2.0)</code> ¹⁰	<code>y0l(GLIBC_2.0)</code> ¹⁰
<code>cbrtl(GLIBC_2.0)</code> ¹⁰	<code>ctanl(GLIBC_2.0)</code> ¹⁰	<code>ilogb(GLIBC_2.0)</code> ¹¹	<code>pow(GLIBC_2.0)</code> ¹⁰	<code>y1(GLIBC_2.0)</code> ¹¹
<code>ccos(GLIBC_2.1)</code> ¹⁰	<code>dremf(GLIBC_2.1)</code> ¹ 0	<code>ilogbf(GLIBC_2.1)</code> ¹ 0	<code>pow10(GLIBC_2.1)</code> ¹⁰	<code>y1f(GLIBC_2.1)</code> ¹⁰
<code>ccosf(GLIBC_2.1)</code> ¹⁰	<code>dreml(GLIBC_2.1)</code> ¹ 0	<code>ilogbl(GLIBC_2.1)</code> ¹ 0	<code>pow10f(GLIBC_2.1)</code> ¹⁰	<code>y1l(GLIBC_2.1)</code> ¹⁰
<code>ccosh(GLIBC_2.1)</code> ¹ 0	<code>erf(GLIBC_2.1)</code> ¹¹	<code>j0(GLIBC_2.1)</code> ¹¹	<code>pow10l(GLIBC_2.1)</code> ¹⁰	<code>yn(GLIBC_2.1)</code> ¹¹
<code>ccoshf(GLIBC_2.1)</code> ¹⁰	<code>erfc(GLIBC_2.1)</code> ¹¹	<code>j0f(GLIBC_2.1)</code> ¹⁰	<code>powf(GLIBC_2.1)</code> ¹⁰	<code>ynf(GLIBC_2.1)</code> ¹⁰
<code>ccoshl(GLIBC_2.1)</code> ¹⁰	<code>erfcf(GLIBC_2.1)</code> ¹⁰	<code>j0l(GLIBC_2.1)</code> ¹⁰	<code>powl(GLIBC_2.1)</code> ¹⁰	<code>ynl(GLIBC_2.1)</code> ¹⁰
<code>ccosl(GLIBC_2.1)</code> ¹⁰	<code>erfcf(GLIBC_2.1)</code> ¹⁰	<code>j1(GLIBC_2.1)</code> ¹¹	<code>remainder(GLIBC_2.1)</code> ¹¹	
<code>ceil(GLIBC_2.0)</code> ¹¹	<code>erff(GLIBC_2.0)</code> ¹⁰	<code>j1f(GLIBC_2.0)</code> ¹⁰	<code>remainderf(GLIBC_2.0)</code> ¹⁰	

ceilf(GLIBC_2.0) ¹⁰	erfl(GLIBC_2.0) ¹⁰	j1l(GLIBC_2.0) ¹⁰	remainderl(GLIBC_2.0) ¹⁰	
ceil(GLIBC_2.0) ¹⁰	exp(GLIBC_2.0) ¹¹	jn(GLIBC_2.0) ¹¹	remquo(GLIBC_2.0) ¹⁰	

Table 14-29. libm - Math Data Interfaces

signgam(GLIBC_2.0) ¹¹				
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14.4. Data Definitions for libm

This section contains standard data definitions that describe system data. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content.

ISO C serves as the LSB reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

14.5. Interfaces for libpthread

Table 14-30. libpthread Definition

Library:	libpthread
SONAME:	libpthread.so.0

The behavior of the interfaces in this library is specified by the following standards.

Linux Standard Base¹²

CAE Specification, January 1997, System Interfaces and Headers (XSH), Issue 5 (ISBN: 1-85912-181-0, C606)¹³

14.5.1. Posix Threads

Table 14-31. libpthread - Posix Threads Function Interfaces

pthread_attr_destroy(GLIBC_2.0) ¹³	pthread_attr_setstackaddr(GLIBC_2.0) ¹³	pthread_getspecific(GLIBC_2.0) ¹³	pthread_once(GLIBC_2.0) ¹³	pthread_setcanceltype(GLIBC_2.0) ¹³
pthread_attr_getdetachstate(GLIBC_2.0) ¹³	pthread_attr_setstacksize(GLIBC_2.0) ¹³	pthread_join(GLIBC_2.0) ¹³	pthread_rwlock_destroy(GLIBC_2.0) ¹³	pthread_setconcurrency(GLIBC_2.0) ¹³
pthread_attr_getguardsize(GLIBC_2.1) ¹³	pthread_cancel(GLIBC_2.1) ¹³	pthread_key_create(GLIBC_2.1) ¹³	pthread_rwlock_init(GLIBC_2.1) ¹³	pthread_setschedparam(GLIBC_2.1) ¹³

<code>pthread_attr_getinheritsched(GLIBC_2.0)</code> ¹³	<code>pthread_cond_broadcast(GLIBC_2.0)</code> ¹³	<code>pthread_key_delete(GLIBC_2.0)</code> ¹³	<code>pthread_rwlock_rdlock(GLIBC_2.0)</code> ¹³	<code>pthread_setspecific(GLIBC_2.0)</code> ¹³
<code>pthread_attr_getschedparam(GLIBC_2.0)</code> ¹³	<code>pthread_cond_destroy(GLIBC_2.0)</code> ¹³	<code>pthread_kill(GLIBC_2.0)</code> ¹³	<code>pthread_rwlock_timedrdlock(GLIBC_2.0)</code> ¹³	<code>pthread_sigmask(GLIBC_2.0)</code> ¹³
<code>pthread_attr_getschedpolicy(GLIBC_2.0)</code> ¹³	<code>pthread_cond_init(GLIBC_2.0)</code> ¹³	<code>pthread_mutex_destroy(GLIBC_2.0)</code> ¹³	<code>pthread_rwlock_timedwrlock(GLIBC_2.0)</code> ¹³	<code>pthread_testcancel(GLIBC_2.0)</code> ¹³
<code>pthread_attr_getscope(GLIBC_2.0)</code> ¹³	<code>pthread_cond_signal(GLIBC_2.0)</code> ¹³	<code>pthread_mutex_init(GLIBC_2.0)</code> ¹³	<code>pthread_rwlock_tryrdlock(GLIBC_2.0)</code> ¹³	<code>sem_close(GLIBC_2.0)</code> ¹³
<code>pthread_attr_getstackaddr(GLIBC_2.1)</code> ¹³	<code>pthread_cond_timedwait(GLIBC_2.1)</code> ¹³	<code>pthread_mutex_lock(GLIBC_2.1)</code> ¹³	<code>pthread_rwlock_trywrlock(GLIBC_2.1)</code> ¹³	<code>sem_destroy(GLIBC_2.1)</code> ¹³
<code>pthread_attr_getstacksize(GLIBC_2.1)</code> ¹³	<code>pthread_cond_wait(GLIBC_2.1)</code> ¹³	<code>pthread_mutex_trylock(GLIBC_2.1)</code> ¹³	<code>pthread_rwlock_unlock(GLIBC_2.1)</code> ¹³	<code>sem_getvalue(GLIBC_2.1)</code> ¹³
<code>pthread_attr_init(GLIBC_2.1)</code> ¹³	<code>pthread_condattr_destroy(GLIBC_2.1)</code> ¹³	<code>pthread_mutex_unlock(GLIBC_2.1)</code> ¹³	<code>pthread_rwlock_wrlock(GLIBC_2.1)</code> ¹³	<code>sem_init(GLIBC_2.1)</code> ¹³
<code>pthread_attr_setdetachstate(GLIBC_2.0)</code> ¹³	<code>pthread_condattr_init(GLIBC_2.0)</code> ¹³	<code>pthread_mutexattr_destroy(GLIBC_2.0)</code> ¹³	<code>pthread_rwlockattr_destroy(GLIBC_2.0)</code> ¹³	<code>sem_open(GLIBC_2.0)</code> ¹³
<code>pthread_attr_setguardsize(GLIBC_2.1)</code> ¹³	<code>pthread_create(GLIBC_2.1)</code> ¹³	<code>pthread_mutexattr_getpshared(GLIBC_2.1)</code> ¹³	<code>pthread_rwlockattr_getpshared(GLIBC_2.1)</code> ¹³	<code>sem_post(GLIBC_2.1)</code> ¹³
<code>pthread_attr_setinheritsched(GLIBC_2.0)</code> ¹³	<code>pthread_detach(GLIBC_2.0)</code> ¹³	<code>pthread_mutexattr_gettype(GLIBC_2.0)</code> ¹³	<code>pthread_rwlockattr_init(GLIBC_2.0)</code> ¹³	<code>sem_timedwait(GLIBC_2.0)</code> ¹²
<code>pthread_attr_setschedparam(GLIBC_2.0)</code> ¹³	<code>pthread_equal(GLIBC_2.0)</code> ¹³	<code>pthread_mutexattr_init(GLIBC_2.0)</code> ¹³	<code>pthread_rwlockattr_setpshared(GLIBC_2.0)</code> ¹³	<code>sem_trywait(GLIBC_2.0)</code> ¹³
<code>pthread_attr_setschedpolicy(GLIBC_2.0)</code> ¹³	<code>pthread_exit(GLIBC_2.0)</code> ¹³	<code>pthread_mutexattr_setpshared(GLIBC_2.0)</code> ¹³	<code>pthread_self(GLIBC_2.0)</code> ¹³	<code>sem_unlink(GLIBC_2.0)</code> ¹³
<code>pthread_attr_setscope(GLIBC_2.0)</code> ¹³	<code>pthread_getschedparam(GLIBC_2.0)</code> ¹³	<code>pthread_mutexattr_settype(GLIBC_2.0)</code> ¹³	<code>pthread_setcancelstate(GLIBC_2.0)</code> ¹³	<code>sem_wait(GLIBC_2.0)</code> ¹³

14.6. Data Definitions for libpthread

This section contains standard data definitions that describe system data. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content.

ISO C serves as the LSB reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

14.7. Interfaces for libdl

Table 14-32. libdl Definition

Library:	libdl
SONAME:	libdl.so.2

The behavior of the interfaces in this library is specified by the following standards.

Linux Standard Base¹⁴

CAE Specification, January 1997, System Interfaces and Headers (XSH), Issue 5 (ISBN: 1-85912-181-0, C606)¹⁵

14.7.1. Dynamic Loader

Table 14-33. libdl - Dynamic Loader Function Interfaces

dladdr(GLIBC_2.0) <small>14</small>	dlclose(GLIBC_2.0) <small>15</small>	dLError(GLIBC_2.0) <small>15</small>	dlopen(GLIBC_2.0) <small>15</small>	dlsym(GLIBC_2.0) ¹ <small>5</small>
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14.8. Data Definitions for libdl

This section contains standard data definitions that describe system data. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content.

ISO C serves as the LSB reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

14.9. Interfaces for libcrypt

Table 14-34. libcrypt Definition

Library:	libcrypt
SONAME:	libcrypt.so.1

The behavior of the interfaces in this library is specified by the following standards.

CAE Specification, January 1997, System Interfaces and Headers (XSH), Issue 5 (ISBN: 1-85912-181-0, C606)¹⁶

14.9.1. Encryption

Table 14-35. libcrypt - Encryption Function Interfaces

crypt(GLIBC_2.0) ¹⁶	encrypt(GLIBC_2.0) ¹⁶	setkey(GLIBC_2.0) ¹⁶		
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14.10. Data Definitions for libcrypt

This section contains standard data definitions that describe system data. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content.

ISO C serves as the LSB reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

Notes

1. ISO/IEC 9899: 1999, Programming Languages --C
2. Large File Support
3. Linux Standard Base
4. IEEE Std POSIX.1-1996 [ISO/IEC 9945-1:1996]
5. CAE Specification, February 1997, Networking Services (XNS), Issue 5 (ISBN: 1-85912-165-9, C523)
6. CAE Specification, January 1997, System Interfaces and Headers (XSH), Issue 5 (ISBN: 1-85912-181-0, C606)
7. The Single UNIX® Specification (SUS) Version 3
8. System V Interface Definition, Issue 3 (ISBN 0201566524)
9. System V Interface Definition, Fourth Edition
10. ISO/IEC 9899: 1999, Programming Languages --C
11. CAE Specification, January 1997, System Interfaces and Headers (XSH), Issue 5 (ISBN: 1-85912-181-0, C606)
12. Linux Standard Base
13. CAE Specification, January 1997, System Interfaces and Headers (XSH), Issue 5 (ISBN: 1-85912-181-0, C606)
14. Linux Standard Base
15. CAE Specification, January 1997, System Interfaces and Headers (XSH), Issue 5 (ISBN: 1-85912-181-0, C606)
16. CAE Specification, January 1997, System Interfaces and Headers (XSH), Issue 5 (ISBN: 1-85912-181-0, C606)

VI. Package Format and Installation

Chapter 15. Software Installation

15.1. Package Architecture Considerations

All packages must specify an architecture of `390`. A LSB runtime environment must accept an architecture of `390` even if the native architecture is different.

The `archnum` value in the Lead Section shall be `0x000E`.

Appendix A. Alphabetical Listing of Interfaces

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Version 1.1, March 2000

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